



HEINZ NIXDORF INSTITUT
University of Paderborn
Design of Parallel Systems
Prof. Dr. rer. nat. Franz-J. Rammig

Temporale Partitionierung and Temporale Platzierung in Reconfigurierbarer Rechnersysteme

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Pr. Dr. rer. Nat. Franz J. Rammig
12 Juni 2003**

Agenda



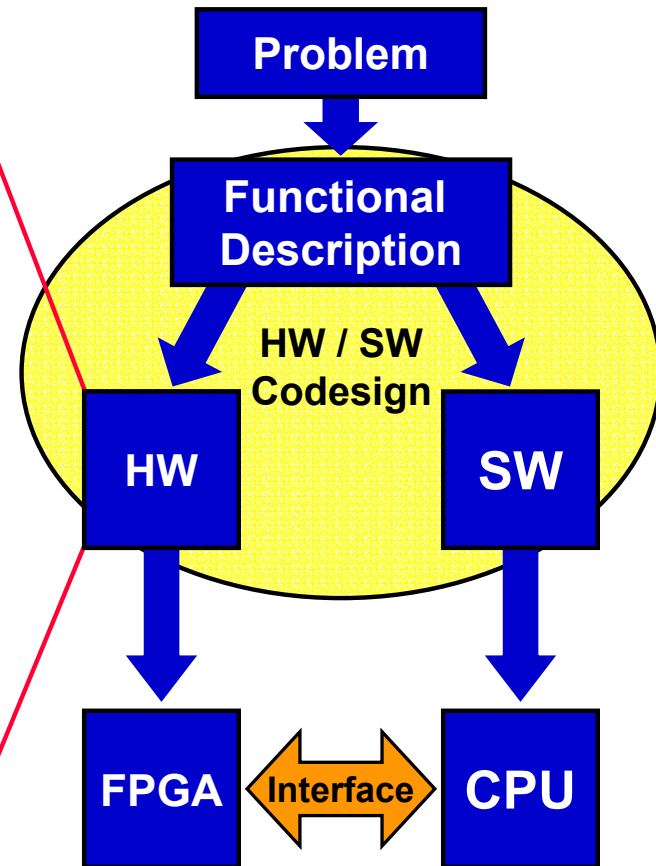
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- **Goal**
- **Temporal partitioning and Temporal placement**
- **Solution approaches**
- **Tool Integration**
- **Previous work and New investigation**
- **Cooperation**
- **Conclusion**

Goal



- **Complex algorithms in FPGAs**
- **Partitioning and scheduling**
 - *Temporal partitioning*
fully reconfigurable FPGAs
 - *Temporal placement*
partially reconfigurable FPGAs
- **Development of**
 - **A framework for**
 - Temporal Partitioning
 - Temporal Placement
 - **Application on real-live problems**



Temporal Partitioning (TPart)

Problem Definition



➤ Problem

- Function or algorithm as Control Dataflow Graph (CDFG)
- Set of n FPGAs

➤ Solution

- Partitioning of the CDFG into nodes or configurations (bit-streams) with respect to the FPGAs size and pins constraints.
- Scheduling of the configurations on the FPGAs

➤ Optimization goal

- Minimization of the overall data exchange across configurations
- Minimization of the overall computation time
- Maximization of the resource utilization (area, power, etc...)

Temporal Placement (TPlace)

Problem Definition

➤ Problem

- Function or algorithm as Control Dataflow Graph (CDFG)
- Set of n FPGAs

➤ Solution

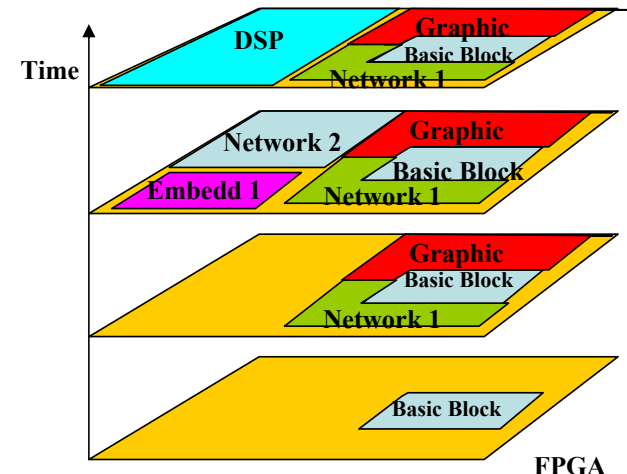
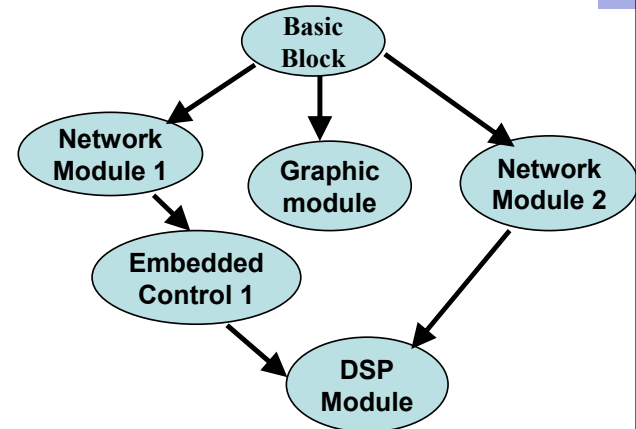
- Scheduling of the modules onto the FPGA for computation

➤ Optimization goal

- Minimization of data exchange
- Minimization of run-time
- Minimization of resource utilization



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Performance Measurement

Quality of Partitioning



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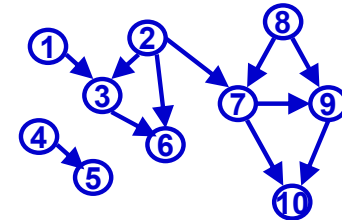
- Provide a mean to measure how good an algorithm performs (ex: **The Quality**)
- **Connectivity of a graph $G = (V, E)$**

$$con(G) = \frac{\#ex.Edges}{\#poss.Edges} = \frac{|E|}{\frac{1}{2}(|V|^2 - |V|)}$$

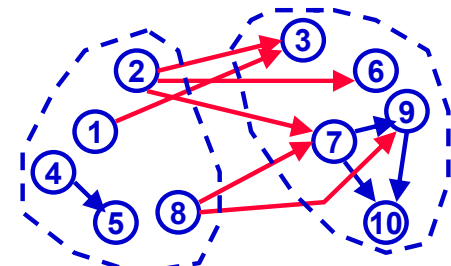
- **Quality of Partitioning $P = \{ P_1, \dots, P_n \}$**
 - **Average connectivity over P**

$$qual(P) = \frac{1}{n} \cdot \sum_{i=1}^n con(P_i)$$

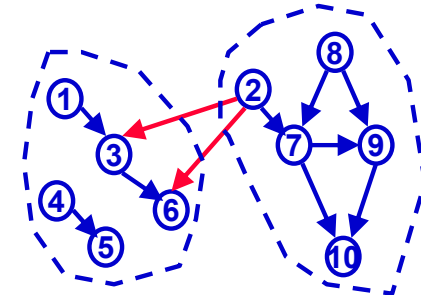
- **High quality \Leftrightarrow Algorithm performs well**
- **Low quality \Leftrightarrow Algorithm performs poor**



Connectivity = 0.24



Quality = 0.25



Quality = 0.45

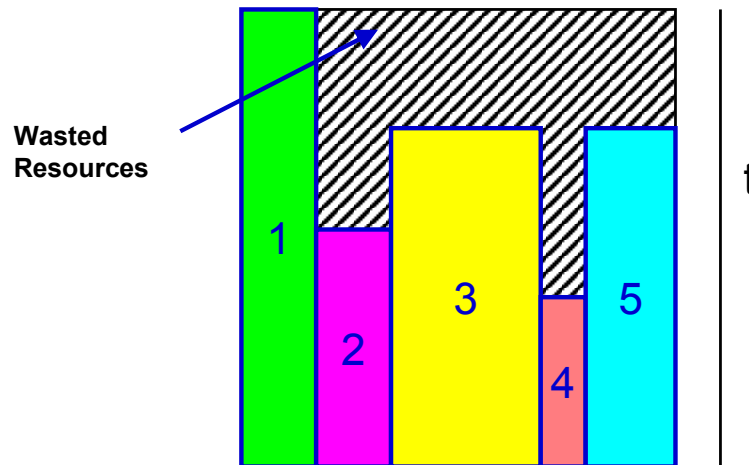
Performance Measurement

Amount of Wasted resource



- Amount of wasted resources of a set of components

$$wr(C) = \sum_{v_i \in C} (t(C) - t_i) * a_i$$



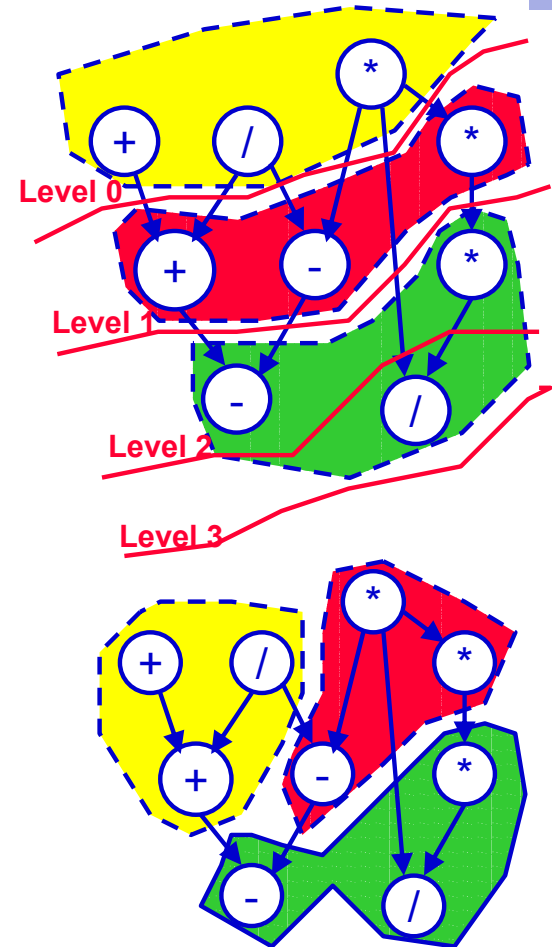
Temporal Partitioning

Solution Approach



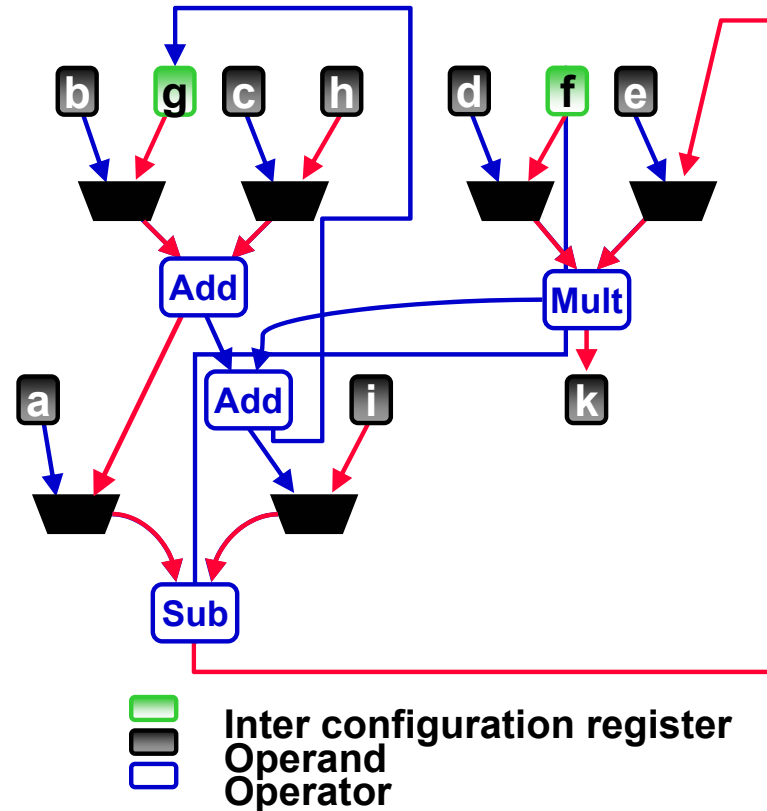
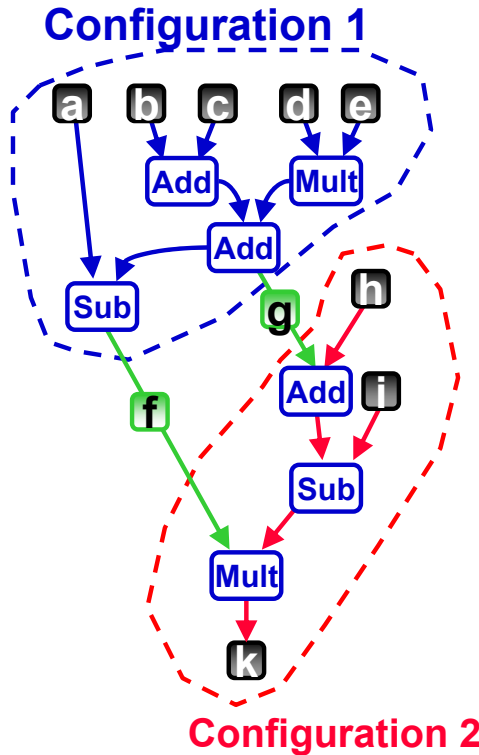
- **Enhancement of the existing methods**
 - **Ex: The List Scheduling (LS) partitioning**
 - Drawback: “Levelization” (increases data exchange)
 - Advantage:
 - Fast (linear run-time),
 - Local optimization possible

- **Development of new approaches**
 - **Ex: The Spectral Method**
 - Drawback: Run-time
 - Advantage:
 - Good quality
 - Reduce data-exchange



Enhancement of the LS (TPart)

Configuration Switching



Solution with 2 registers or 2 lines of registers for 2 configurations

New approaches (TPart)

The Spectral approach



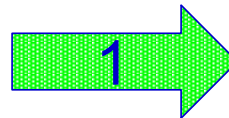
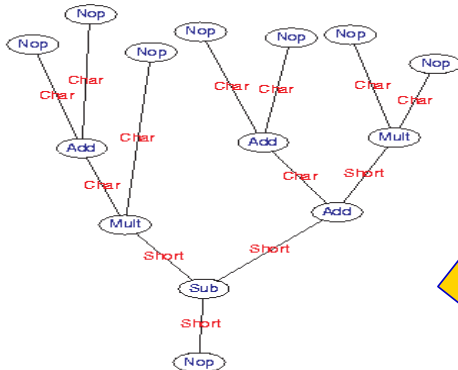
- **Goal**
 - Increase the quality of a partitioning

- **2-Steps Method**
 1. Place connected components close to each other (spatial sorting)
 2. Use a recursive bi-partitioning strategy to compute the partitions → configuration graph

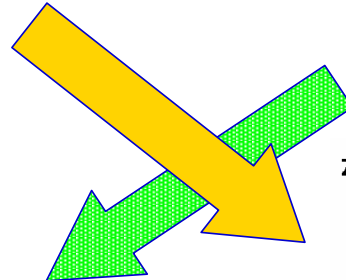
- **To solve Step 1**
 - 3-dimensional embedding
 - place the components in an k -dimensional vector space to minimize the sum of the distances between the components

Temporal Partitioning

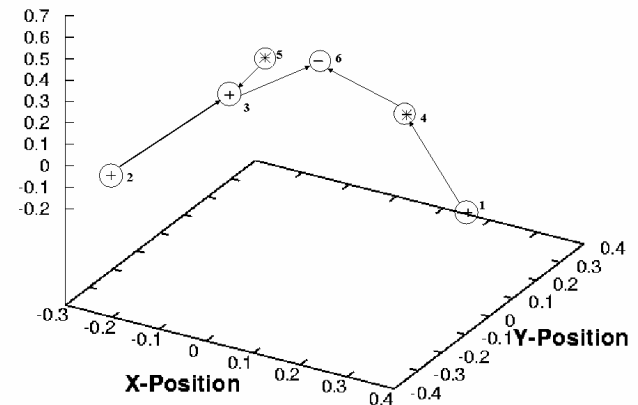
3-D spectral embedding



1	0	0	0	0	0	0	0	0	0	-1	0	0	0	0
0	1	0	0	0	0	0	0	-1	0	0	0	0	0	0
0	0	1	0	0	0	0	0	0	0	0	0	-1	0	0
0	0	0	1	0	0	0	0	0	0	0	-1	0	0	0
0	0	0	0	1	0	0	0	0	0	0	-1	0	0	0
0	0	0	0	0	1	0	0	0	0	0	0	-1	0	0
0	0	0	0	0	0	1	0	0	0	0	0	0	-1	0
0	-1	0	0	0	0	0	3	-1	-1	0	0	0	0	0
0	0	0	0	0	0	0	-1	3	0	-1	-1	0	0	0
-1	0	0	0	0	0	0	-1	0	3	0	0	-1	0	0
0	0	0	-1	-1	0	0	0	-1	0	3	0	0	0	0
0	0	-1	0	0	-1	0	0	-1	0	0	3	0	0	0
0	0	0	0	0	0	-1	0	0	-1	0	0	3	-1	0
0	0	0	0	0	0	0	0	0	0	0	0	0	-1	1



Z-Position(time)

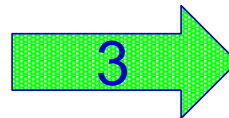


$$\lambda_6 = 0.112586$$

$$\lambda_3 = 0.267949$$

$$\lambda_1 = 0.438447$$

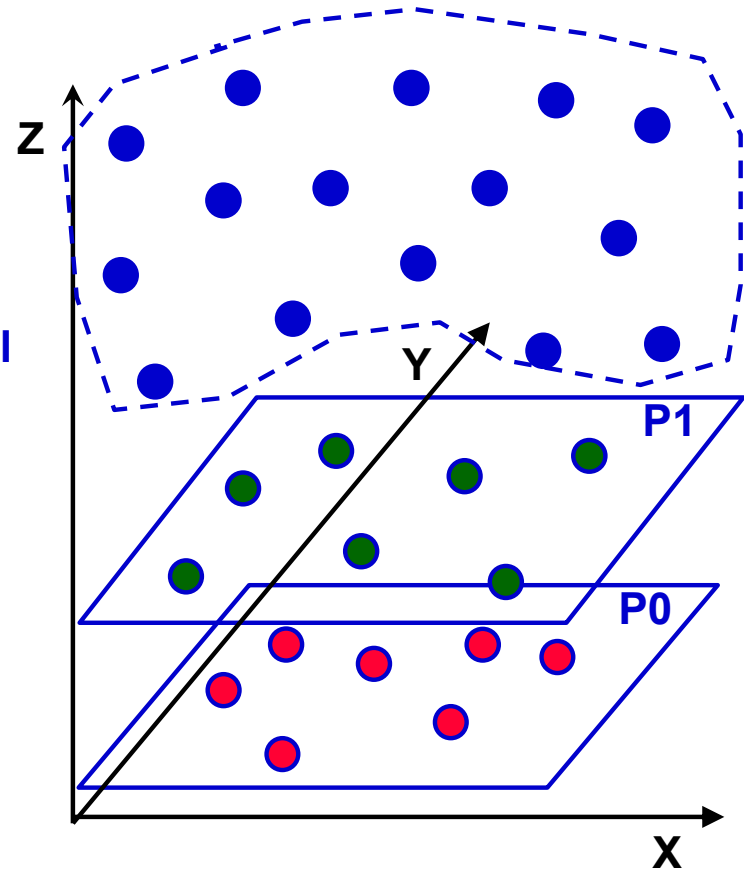
0.0410593	0.0	0.34188
-0.152761	0.0	0.0749482
0.225048	0.0	0.191984
-0.241072	0.325058	-0.0749481
-0.241072	-0.325058	-0.0749483
0.355147	0.0	-0.191984



Generation of Partitions



- Incremental generation of P_0, P_1, \dots, P_r
- Select components along the Z axis and put them into the actual partition until the size exceeds that of the FPGA
- Recursive bi-partitioning
- Bipartition may be cyclic
- Post-processing via modified Kernighan-Lin Algorithms

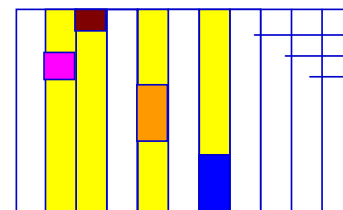
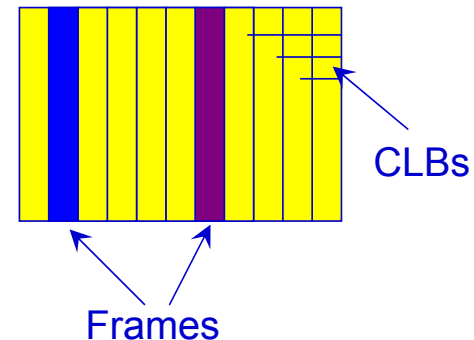


Temporal Placement

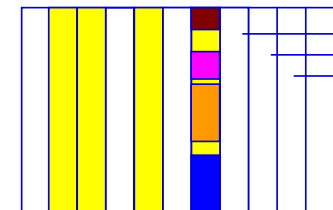
Partial Reconfiguration



- In the Xilinx Virtex FPGA
 - Partial reconfiguration via Frames Replacement
- Clustering of components is important
 - Reduce the amount of configuration data
 - Avoid to disturb running Components
 - **Resource utilization ?**
- Development of Clustering approaches
 - Enhancement of the existing methods. (Ex LS)
 - Development of new approaches (Ex Spectral)



4 frames to configure



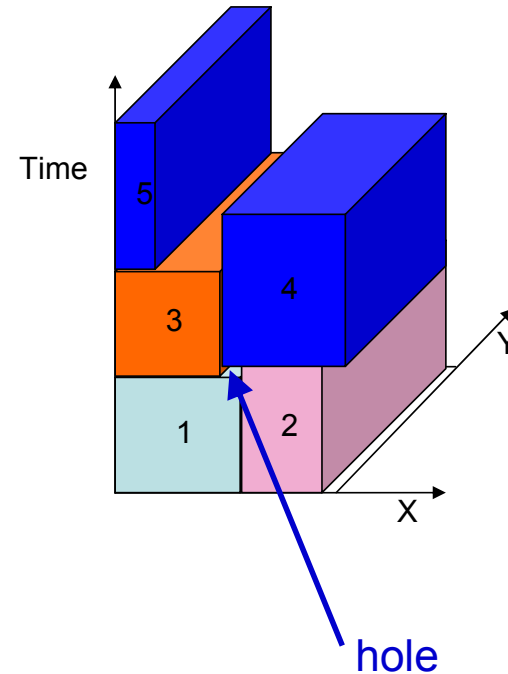
One frame to configure

Temporal Placement

Placement of clusters



- **First-Fit Temporal placement**
 - Select a new cluster C_{new} with no predecessor
 - Select a running cluster C_{top} with minimum run-time
 - Place the C_{new} on top of C_{top}
- **Drawback**
 - Production of Holes

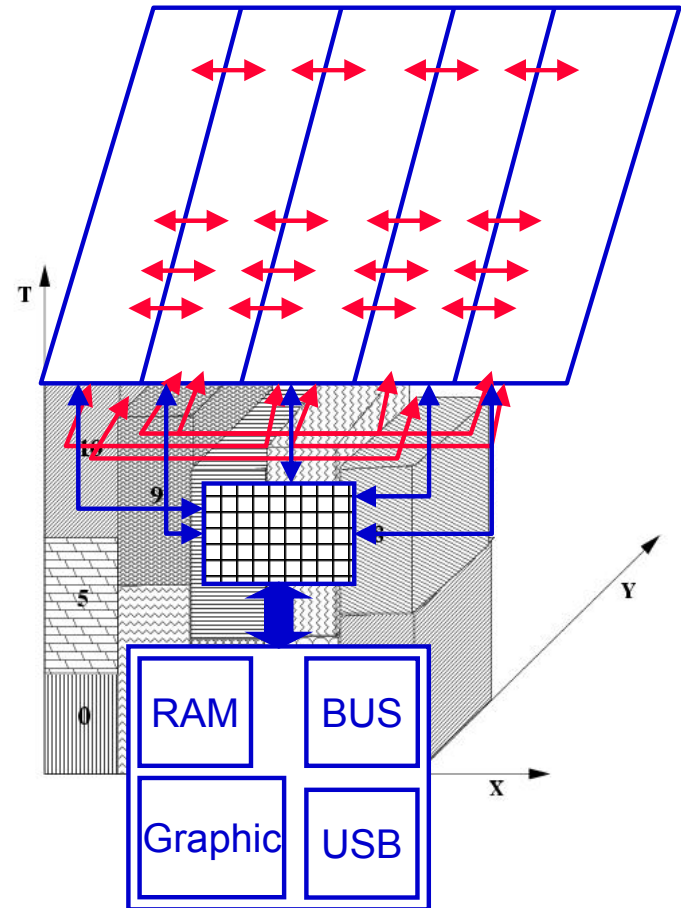


Temporal Placement

Placement of clusters



- Divide the FPGA in blocks
 - Each block occupy a set of columns
 - Clusters will occupy the same surface (block)
- First-Fit Temporal placement
 - Select a new cluster C_{new} with no predecessor
 - Select a running cluster C_{top} with minimum run-time
 - Place the C_{new} on top of C_{top}



Temporal Placement

Level-based Clustering

➤ 2-Steps Method

1. Group the Components of the Graph according to their level-number
2. For each group, place components with “equal run-time” in the same cluster

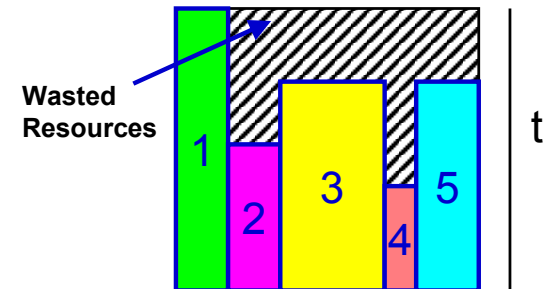
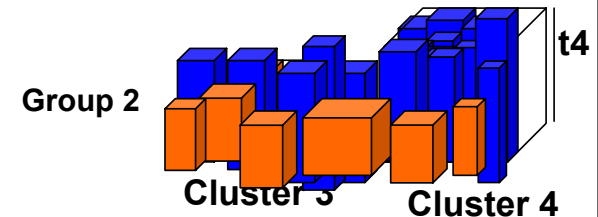
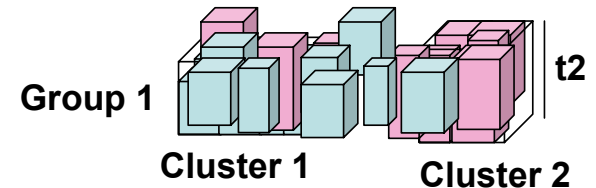
➤ Drawback

- “Levelization” (increase data exchange)

➤ Advantage

- Fast (linear run-time)
- Less amount of Wasted resource

$$wr(C) = \sum_{v_i \in C} (t(C) - t_i) * a_i$$



Temporal Placement

Spectral-based Clustering



➤ 2-Step Method

- 2 dimensional spectral embedding
- Partitioning via cluster growth

1. Build a new cluster C_{new}

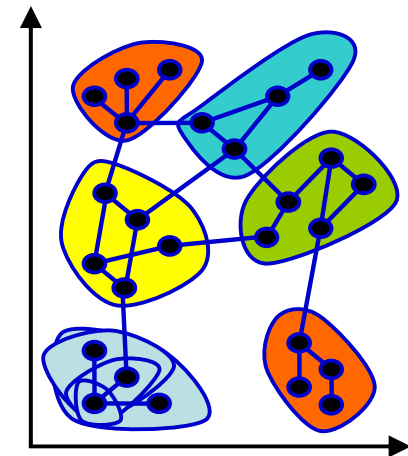
- a) Select next node V_{act} and place in C_{new}
- b) Place the nearest node to C_{new} in C_{new}
- c) if ($size(C_{new}) \leq size(FPGA)$) goto 1.a) ;
else goto 1.b) ;
- d) if all nodes assigned exit; else goto 1;

➤ Drawback

- Wasted Resources.
 - Can be limited by capture the time factor
- High run-time ($O(n^3)$)

➤ Advantage

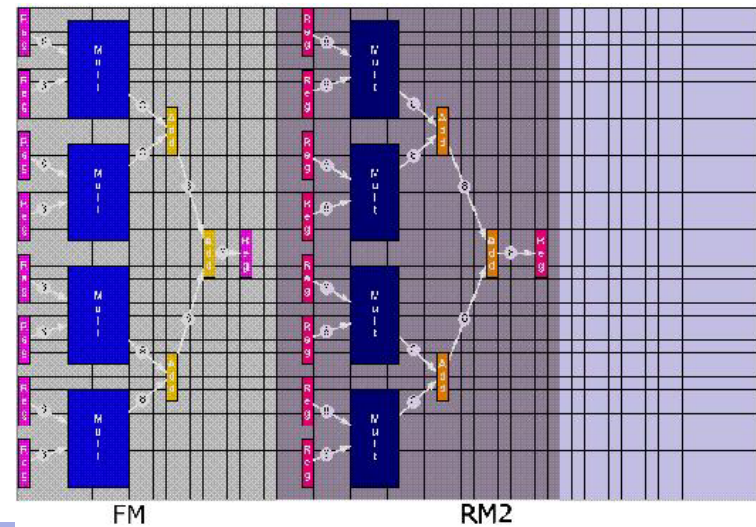
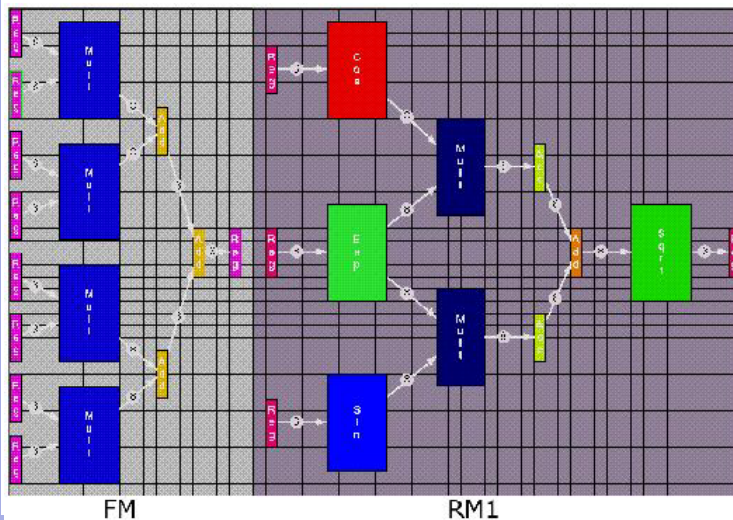
- Less data exchange



Tool integration



- Specification of the temporal partitioning and placement in the design process (VHDL, Handel-C, System C)
- Co-simulation, synthesis and co-verification of different modules
- Generation of partitions or clusters



Previous work (Up to now)



- **Temporal partitioning and placement for Directed acyclic graphs:**

- **Performance measurement:**
 - **Quality \Leftrightarrow data exchange reduction**
 - **Wasted resources \Leftrightarrow efficient use of the FPGA resources**

- **Approaches:**
 - **List-scheduling enhancement**
 - **Spectral methods**

- **Graphical specification of temporal placement in a tool**



- **Temporal partitioning and placement for CDFGs:**
- **Performance measurement:**
 - **Quality \Leftrightarrow data exchange reduction**
 - **Wasted resources \Leftrightarrow efficient use of the FPGA resources**
 - **Overall run-time**
- **Tradeoff**
 - **Run-time vs. area**
- **Enhancement of the existing approaches:**
 - **List-scheduling**
 - **Spectral methods**
- **Textual and graphical specification**

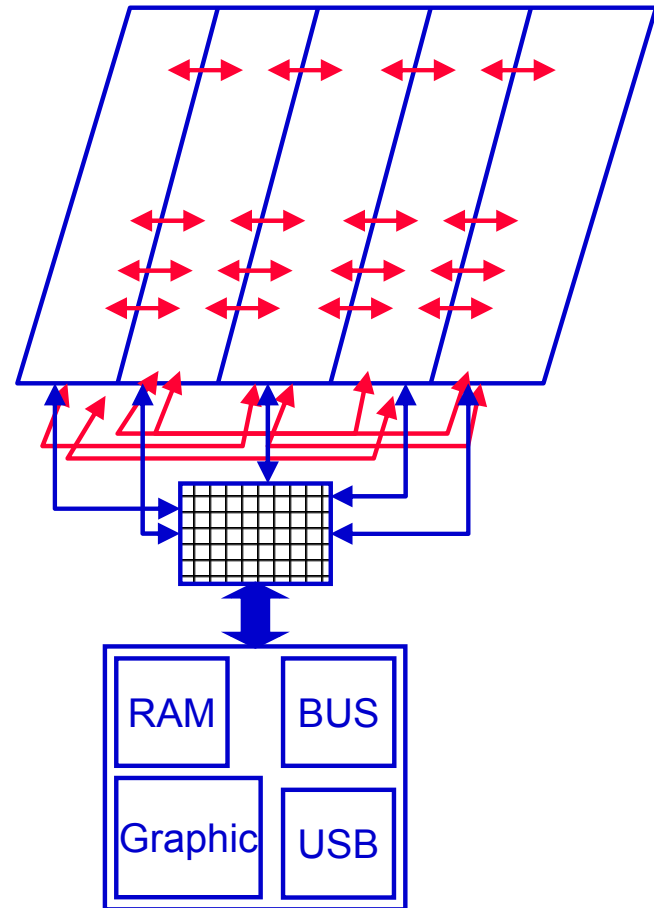
Cooperation



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- **Prof. Dr. W. Hardt**
Interface Specification and synthesis
 - Interface definition
 - Interface synthesis
 - Tool integration

- **Prof. Nebel, OFFIS**
 - Application
 - Image and song
 - Synthesis (Prof. Nebel)
 - Integration into the ODETTE environment



Conclusion



- **Goal**
- **Definition of Temporal partitioning and Temporal placement**
- **Solution approaches for temporal partitioning and placement**
- **Tool Integration**
- **Previous work and new investigations**
- **Cooperation**



Thanks for your attention